



Virtual Infrastructures for eScience

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► Definitions

- "computationally intensive science carried out in highly distributed network environments" (Wikipedia)
- "any type of science that requires and / or benefits from use of distributed computational resources" (colloquial)

► Distributed computational resource environments

- High-Performance Computing (HPC)
- High-Throughput Computing (HTC)
- Grid Computing
- Cloud Computing
- Hybrid environments

Virtual Infrastructures

- ▶ Distributed software-based systems that
 - virtualize, (inter)connect, and abstract resource systems
 - focus on computational capabilities as utilities
 - provide non-trivial qualities of service
- ▶ Characteristics
 - distributed systems
 - decentralized algorithms
 - autonomous mechanisms
 - heterogeneous resources
 - complex security models
 - multiple administrative domains
- ▶ Aim
 - generic, reusable infrastructure capabilities
 - domain-specific toolkits for advanced science

Sample Research Areas (Group)

- ▶ Programming models for distributed computing
- ▶ Distributed and federated grid and cloud architecture
- ▶ Proactive elasticity control for cloud computing resources
- ▶ Placement (scheduling) of virtual machines and data
- ▶ Live migration of large-scale virtual machines
- ▶ Distributed and hierarchical fairshare scheduling
- ▶ Distributed resource brokering and storage systems
- ▶ Theory and algorithms for distributed resource allocation
- ▶ Decentralization models for distributed systems
- ▶ Energy efficiency in distributed computing

Sample Project: Stochastic Simulation

- ▶ Stochastic simulation of reaction-diffusion kinetics
- ▶ Applications in molecular systems biology, e.g., modeling protein interactions on the hull of bacteria
- ▶ Collaboration between UmU, UU, and UCSB
- ▶ Project focus
 - scale an existing computational model to distributed computing environments
 - develop a generic tool that allows domain experts to use distributed resources transparently



URDME-StratUm

- ▶ Hybrid system developed for the project
- ▶ COMSOL for geometric modeling
- ▶ Matlab-based software package for computational modeling
- ▶ Native (C++) solvers generated for experiments
- ▶ Java-based system for distribution and management of computations





SAMPLE PROJECTS – Stochastic Simulation

Geometrical Model

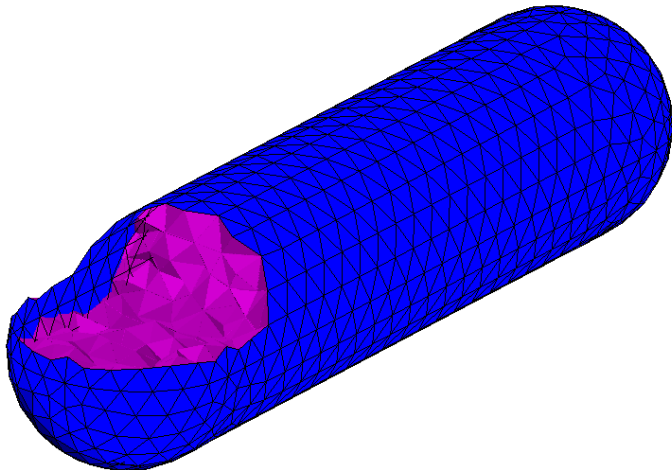
Introduction

Sample Projects

Stochastic Simulation

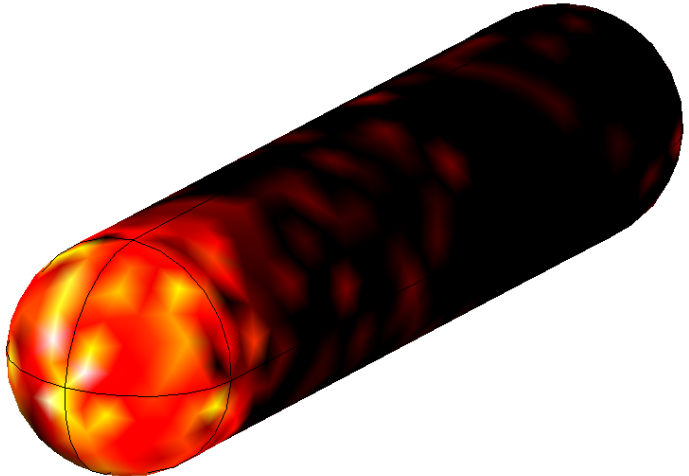
Flux Estimation

Fair Resource Allocation



Stochastic Modeling

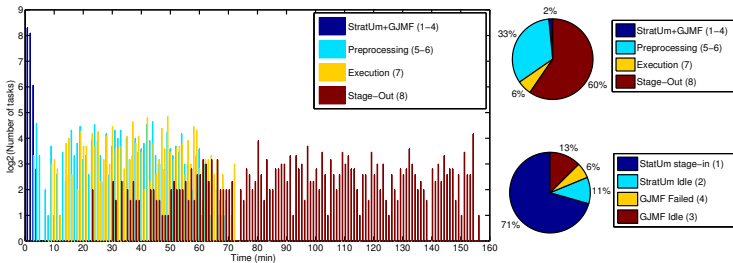
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Parallelization

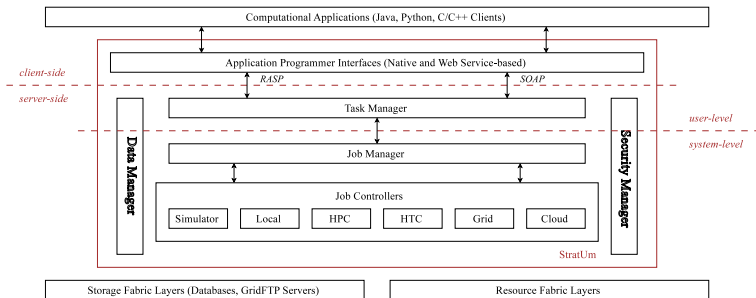
- ▶ Modeling is (coarsely) embarrassingly parallel
 - Many simulations can be run in parallel
 - Simulations operate on (mainly) shared data
- ▶ Simulation computations relatively small
 - Execution time depends on location in parameter space
 - Typical execution time on the order of 5-10 minutes
- ▶ Simulation data relatively large
 - Parameter data on the order of 10 MB
 - Resulting data on the order of 10-100 MB
- ▶ Large amounts of simulations required
 - Thousands of simulations required to reach statistical significance
 - Hundreds of thousands required to do fine-grained biological analysis

Performance



- ▶ StratUm - a toolkit for distributed computing
 - security (credentials) management
 - data management
 - computation (job) management
 - client APIs (for ease of use and integration)
- ▶ Focus on distributed job and resource management
- ▶ Aims to facilitate the first steps into distributed computing
- ▶ Main approach: abstraction and automation

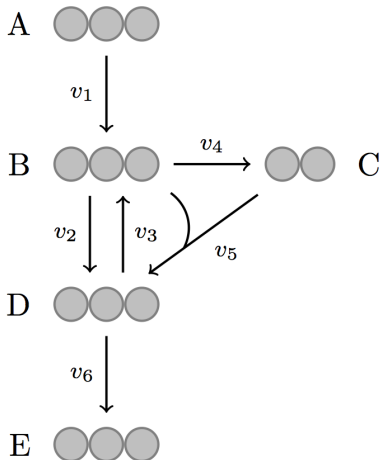
StratUm Architecture



Sample Project: Flux Estimation

- ▶ Metabolic flux estimation
- ▶ Simulation of human cellular metabolism mechanisms combined with biological experiments
- ▶ Collaboration between UmU and KI
- ▶ Project focus
 - develop a proposed computational model and scale it to distributed environments
 - develop computational tools that can collaborate with biological experiments

Metabolic Networks



Metabolic Network

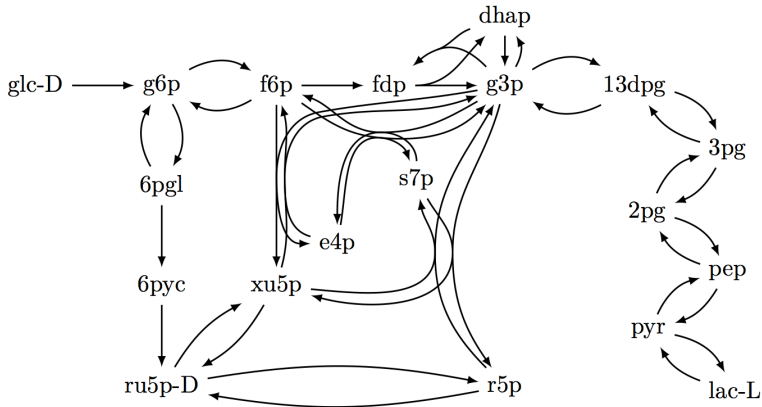
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Sample Projects

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Project Contributions

- ▶ Work in progress
- ▶ Linear algebra improvements to the computations
- ▶ New optimization model for the modeling
- ▶ Problem-based computation distribution algorithm
- ▶ Computation management interfaces and tools

Fair Resource Allocation

- ▶ Automated distributed fair resource allocation
- ▶ Decentralized system that allows stakeholders to recursively allocate resource capacity in projects
- ▶ Fair in the sense that all users / projects / VOs get their allocated share of available capacity
- ▶ Approach taken: fairshare scheduling
- ▶ Project focus
 - develop a recursively delegatable resource allocation model
 - develop a scalable decentralized distributed system for fairshare prioritization
- ▶ Prototype system (Aequus) scheduled for testing in SweGrid (fall of 2012)

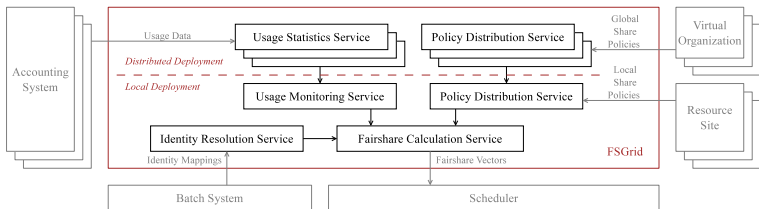
Aequus

- ▶ A decentralized, distributed system for distributed computing policy allocation enactment
- ▶ Builds on injection of a fairshare job prioritization mechanism in local scheduling decisions
- ▶ Enforces a global (infrastructure-wide) fairshare allocation scheme through local computations on distributed data
- ▶ Builds on three contributions
 - policy model
 - algorithm
 - architecture
- ▶ Main approach: decentralization and precomputation
 - usage policies defined by stakeholders
 - usage information propagated in a distributed system
 - decentralized local mechanisms operate on global data

Contributors (not ordered)

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Aequus Architecture



Aequus

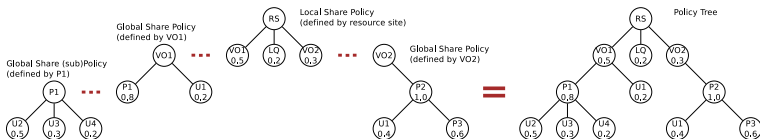
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Sample Projects

Stochastic Simulation

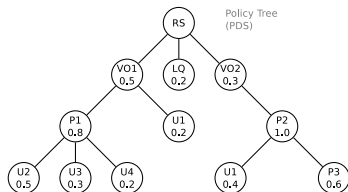
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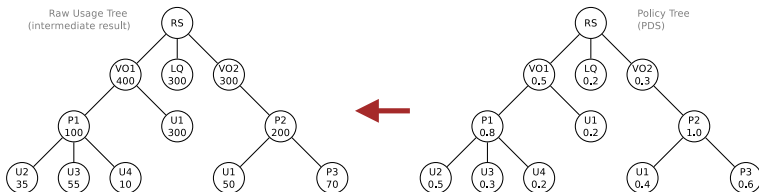
Aequus Fairshare Calculation

- Usage policies compiled from multiple sources



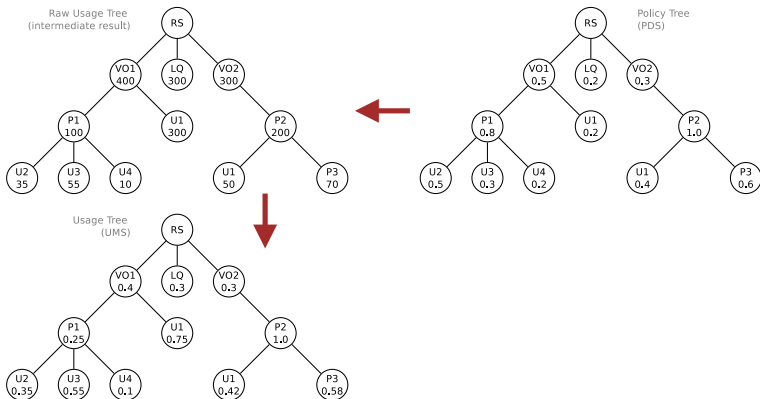
Aequus Fairshare Calculation

► Usage trees constructed from usage summaries



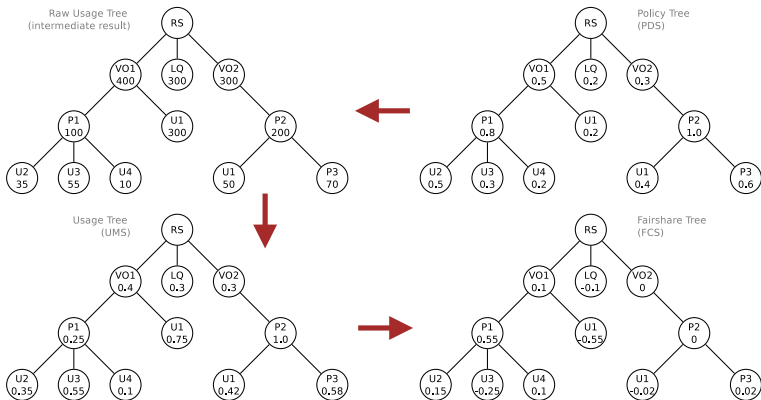
Aequus Fairshare Calculation

► Usage trees normalized to enable policy comparison



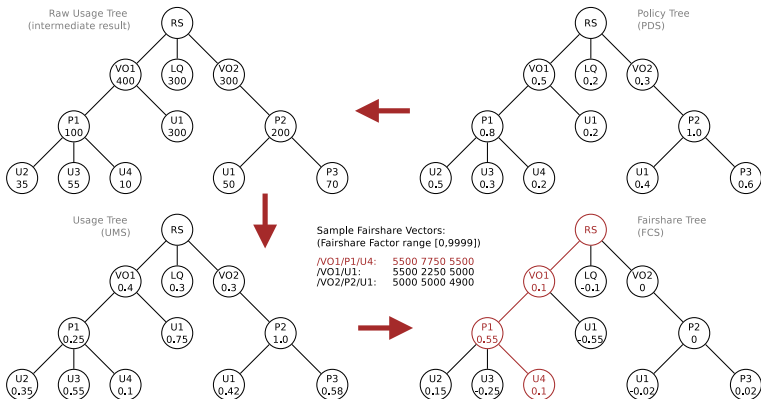
Aequus Fairshare Calculation

► Fairshare trees constructed from policy and usage trees



Aequus Fairshare Calculation

► Fairshare vectors defined by paths in fairshare trees



Aequus Fairshare Operator

Comparison of policy and usage elements is performed by (configurable) fairshare operators defined as

$$d = kd_a + (1 - k)d_r$$

where

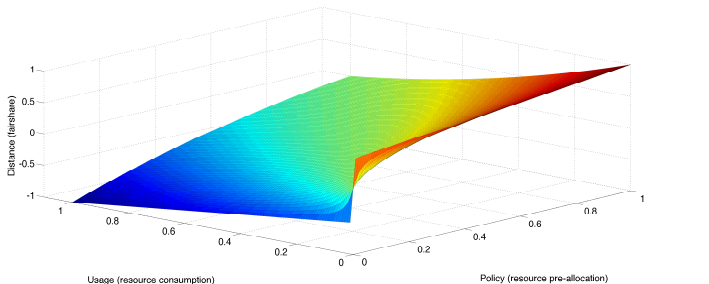
$$d_r = \begin{cases} \left(\frac{p-u}{p}\right)^2 & \text{for } u < p \\ 0 & \text{for } u = p \\ -\left(\frac{p-u}{u}\right)^2 & \text{for } u > p \end{cases}$$

$$k, p, u \in [0, 1]$$

$$d, d_a, d_r \in [-1, 1]$$

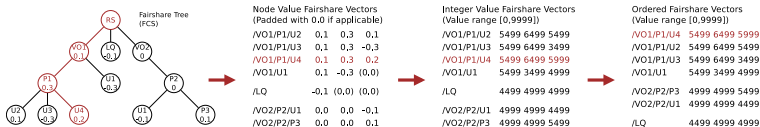
Fairshare Value Space

- ▶ The fairshare value space is spanned by basis vectors formed by unit policy and usage vectors
- ▶ Absolute and relative fairshare operators provides different fairshare balance measurements

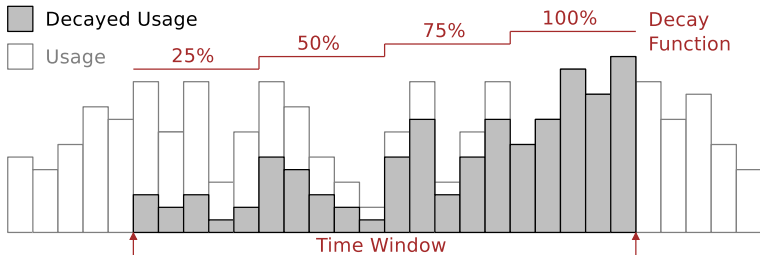


Fairshare Vector Extraction

- ▶ Fairshare vectors are extracted from fairshare tree paths
- ▶ Vector elements are translated to integer format
- ▶ Vectors are ordered lexicographically or arithmetically
- ▶ Users and jobs are prioritized by vector ordering
- ▶ Entire process is precomputable



Aequus



URDME-StratUm Integration

